



09:00 – 13:00	<p><b>Workshop: Sketching iTV experiences</b> Björn Stockleben</p> <p>Paper prototyping is a method that is initially smiled upon by people unfamiliar with UX design, but that gets embraced the heavier once they grasp the concept. It lets you sketch and test designs more than half way close to the full interactive experience without any actual implementation effort at all. This is a hands-on workshop on crafting interactive TV experiences using paper prototyping, addressing the special challenges of sketching and simulating TV device behavior and multi-device settings for diverse audiences. The workshop will give a short introduction lecture and then the participants will work on a small project from sketching to evaluation. The participants are encouraged to bring any new or used paper, cardboard and/or multiply cardboard in A4-A2 formats, felt pens, scissors and glue they might have in stock.</p>
13:00 – 14:00	Lunch break
14:00 – 16:00	<p><b>The Social University Network Campus (SUN Campus) meeting</b> Björn Stockleben, Matevž Pogačnik, Jože Guna, Jaka Sodnik, Emilija Stojmenova</p>